Filesystem Hierarchy Standard (FHS)

I The Root Filesystem

The contents of the root filesystem must be adequate to boot, restore, recover, and/or repair the system. Applications must never create or require special files or subdirectories in the root directory.

To boot a system, enough software and data must be present on the root partition to mount other filesystems.

To enable recovery and/or repair of a system, those utilities needed by an experienced maintainer to diagnose and reconstruct a damaged system must be present on the root filesystem.

To restore a system, those utilities needed to restore from system backups must be present on the root filesystem.

The following directories, or symbolic links to directories, must be in /, if the corresponding subsystem is installed:

/home User home directories (optional)

- It is clearly a site-specific filesystem.
- The setup will differ from host to host.
- No program should assume any specific location for a home directory, rather it should query for it.
- User specific configuration files for applications are stored in the user's home directory in a "dot file" or "dot directory".
- Distributions may create directory hierarchies which follow specifications and conventions. Those directory hierarchies may be located underneath home directories.
 - /lib Alternate format essential shared libraries (optional)
 - There may be one or more variants of the /lib directory on systems which support more than one binary format requiring separate libraries.
 - **Iroot** Home directory for the root user (optional)
 - The root account's home directory may be determined by developer or local preference, but this is the recommended default location.

The following directories, or symbolic links to directories, are required in *I*:

- /bin Essential command binaries
 - Contains commands that may be used by both the system administrator and by users, but which are required when no other filesystems are mounted.
 - There must be no subdirectories in /bin.

- The following commands, or symbolic links to commands, are required in /bin:
 - cat

Utility to concatenate files to standard output

chgrp

Utility to change file group ownership

chmod

Utility to change file access permissions

chown

Utility to change file owner and group

cn

Utility to copy files and directories

date

Utility to print or set the system data and time

dd

Utility to convert and copy a file

df

Utility to report filesystem disk space usage

dmesg

Utility to print or control the kernel message buffer

echo

Utility to display a line of text

false

Utility to do nothing, unsuccessfully

hostname

Utility to show or set the system's host name

kill

Utility to send signals to processes

In

Utility to make links between files

login

Utility to begin a session on the system

|S

Utility to list directory contents

mkdir

Utility to make directories

mknod

Utility to make block or character special files

more

Utility to page through text

mount

Utility to mount a filesystem

mv

Utility to move/rename files

ps

Utility to report process status

pwd

Utility to print name of current working directory

■ rm

Utility to remove files or directories

rmdir

Utility to remove empty directories

sed

The 'sed' stream editor

■ sh

POSIX compatible command shell

stty

Utility to change and print terminal line settings

■ SL

Utility to change user ID

sync

Utility to flush filesystem buffers

true

Utility to do nothing, successfully

umount

Utility to unmount file systems

uname

Utility to print system information

- The following programs, or symbolic links to programs, must be in **/bin** if the corresponding subsystem is installed:
 - csh

The C shell (optional)

ed

The 'ed' editor (optional)

tar

The tar archiving utility (optional)

cpio

The cpio archiving utility (optional)

gzip

The GNU compression utility (optional)

gunzip

The GNU uncompression utility (optional)

zcat

The GNU uncompression utility (optional)

netstat

The network statistics utility (optional)

ping

The ICMP network test utility (optional)

• If restoration of a system is planned through the network, then ftp or tftp (along with everything necessary to get an ftp connection) must be available on the root partition.

/boot Static files of the boot loader

- Stores data that is used before the kernel begins executing user-mode programs. This may include saved master boot sectors and sector map files.
- Programs necessary to arrange for the boot loader to be able to boot a file must be placed in /sbin.
- o Configuration files for boot loaders that are not required at boot time must be placed in letc.

• Idev Device files

- If it is possible that devices in *Idev* will need to be manually created, *Idev* must contain a command named MAKEDEV, which can create devices as needed.
- MAKEDEV must have provisions for creating any device that may be found on the system, not
 just those that a particular distribution installs.

• letc Host-specific system configuration

- A "configuration file" is a local file used to control the operation of a program; it must be static and cannot be an executable binary.
- No binaries may be located under letc. Files be stored in subdirectories.
- The following directories, or symbolic links to directories are required in *letc*:

letc/opt Configuration for lopt

- Host-specific configuration files for add-on application software packages must be installed
 within the directory /etc/opt/<subdir>, where <subdir> is the name of the subtree in /opt where
 the static data from that package is stored.
- If a configuration file must reside in a different location in order for the package or system to function properly, it may be placed in a location other than /etc/opt/<subdir>.

- The following directories, or symbolic links to directories must be in /etc, if the corresponding subsystem is installed:
 - /etc/X11 Configuration for the X Window system (optional).
 - The location for all X11 host-specific configuration. This directory is necessary to allow local control if /usr is mounted read only. The following files, or symbolic links to files, must be in /etc/X11 if the corresponding subsystem is installed:
 - xorg.confThe configuration file for X.org (optional)
 - Xmodmap
 Global X11 keyboard modification file (optional)
 - letc/sgml Configuration for SGML (optional)
 - Generic configuration files defining high-level parameters of the SGML systems are installed here. Files with names *.conf indicate generic configuration files.
 - File with names *.cat are the DTD-specific centralized catalogs, containing references to all other catalogs needed to use the given DTD. The super catalog file catalog references all the centralized catalogs.
 - letc/xml Configuration for XML (optional)
 - Generic configuration files defining high-level parameters of the XML systems are installed here. Files with names *.conf indicate generic configuration files.
 - The following files, or symbolic links to files, must be in *letc* if the corresponding subsystem is installed:
 - csh.login
 Systemwide initialization file for C shell logins (optional)
 - exports

NFS filesystem access control list (optional)

fstab

Static information about filesystems (optional)

ftpusers

FTP daemon user access control list (optional)

gateways

File which lists gateways for routed (optional)

gettydefs

Speed and terminal settings used by getty (optional)

group

User group file (optional)

host.conf

Resolver configuration file (optional)

hosts

Static information about host names (optional)

hosts.allow

Host access file for TCP wrappers (optional)

hosts.deny

Host access file for TCP wrappers (optional)

hosts.equiv

List of trusted hosts for rlogin, rsh, rcp (optional)

hosts.lpd

List of trusted hosts for lpd (optional)

inetd.conf

Configuration file for inetd (optional)

inittab

Configuration file for init (optional)

issue

Pre-login message and identification file (optional)

Id.so.conf

List of extra directories to search for shared libraries (optional)

motd

Post-login message of the day file (optional)

mtab

Dynamic information about filesystems (optional)

mtools.conf

Configuration file for mtools (optional)

networks

Static information about network names (optional)

passwd

The password file (optional)

printcap

The lpd printer capability database (optional)

profile

Systemwide initialization file for sh shell logins (optional)

protocols

IP protocol listing (optional)

resolv.conf

Resolver configuration file (optional)

rpc

RPC protocol listing (optional)

securetty

TTY access control for root login (optional)

services

Port names for network services (optional)

shells

Pathnames of valid login shells (optional)

syslog.conf

Configuration file for syslogd (optional)

- /lib Essential shared libraries and kernel modules
 - Contains shared library images needed to boot the system and run the commands in the root filesystem.
 - At least one of each of the following filename patterns are required:
 - libc.so.*

The dynamically-linked C library (optional)

■ Id*

The execution time linker/loader (optional)

- If a C preprocessor is installed, /lib/cpp must be a reference to it, for historical reasons.
- The following directories, or symbolic links to directories, must be in /lib, if the corresponding subsystem is installed:
 - modules

Loadable kernel modules (optional)

- Imedia Mount point for removable media
 - This directory contains subdirectories which are used as mount points for removable media.
 - On systems where more than one device exists for mounting a certain type of media, mount
 directories can be created by appending a digit to the name of those available above starting
 with '0', but the unqualified name must also exist.
- /mnt Mount point for mounting a filesystem temporarily
 - This directory is provided so that the system administrator may temporarily mount a filesystem as needed.
 - The content of this directory is a local issue and should not affect the manner in which any program is run.
 - This directory must not be used by installation programs
- lopt Add-on application software packages
 - Reserved for the installation of add-on application software packages.
 - A package to be installed in *lopt* must locate its static files in a separate *lopt/*<package> or *lopt/*provider> directory tree, where <package> is a name that describes the software package and provider> is the provider's LANANA registered name.

- The directories /opt/bin, /opt/doc, /opt/include, /opt/info, /opt/lib, and /opt/man are reserved for local system administrator use.
- Programs to be invoked by users must be located in the directory *lopt/* package>/bin or under the *lopt/* hierarchy.
 - If the package includes UNIX manual pages, they must be located in lopt/<package>/share/man or under the lopt/lopt/provider> hierarchy, and the same substructure as /usr/share/man must be used.
- Package files that are variable must be installed in /var/opt.
- Host-specific configuration files must be installed in *letc/opt*.
- No other package files may exist outside the *lopt*, *lvarlopt*, and *letclopt* hierarchies except for those package files that must reside in specific locations within the filesystem tree in order to function properly.
- Distributions may install and otherwise manage software in *lopt* under an appropriately registered subdirectory.

• Irun Data relevant to running processes

- This directory contains system information data describing the system since it was booted.
- Files under this directory must be cleared at the beginning of the boot process.
- Programs may have a subdirectory of *Irun*; this is encouraged for programs that use more than one run-time file.
- Users may also have a subdirectory of /run, although care must be taken to appropriately limit access rights to prevent unauthorized use.
- Process identifier (PID) files, which were originally placed in *letc*, must be placed in *lrun*. The
 naming convention for PID files is program-name.pid.
- The internal format of PID files must consist of the process identifier in ASCII-encoded decimal, followed by a newline character. For example, if crond was process number 25, *Irun/crond.pid* would contain three characters: two, five, and newline.

• **Isbin** Essential system binaries

- **Isbin** contains binaries essential for booting, restoring, recovering, and/or repairing the system in addition to the binaries in /bin.
- Programs executed after *lusr* is known to be mounted are generally placed into *lusr/sbin*.
- Locally-installed system administration programs should be placed into /usr/local/sbin.
- There must be no subdirectories in Isbin.
- The following commands, or symbolic links to commands, are required in /sbin:
- shutdownCommand to bring the system down.
- The following files, or symbolic links to files, must be in /sbin if the corresponding subsystem is installed:

fastboot

Reboot the system without checking the disks (optional)

fasthalt

Stop the system without checking the disks (optional)

fdisk

Partition table manipulator (optional)

fsck

File system check and repair utility (optional)

■ fsck.*

File system check and repair utility for a specific filesystem (optional)

getty

The getty program (optional)

halt

Command to stop the system (optional)

ifconfig

Configure a network interface (optional)

init

Initial process (optional)

mkfs

Command to build a filesystem (optional)

■ mkfs.*

Command to build a specific filesystem (optional)

mkswap

Command to set up a swap area (optional)

reboot

Command to reboot the system (optional)

route

IP routing table utility (optional)

swapon

Enable paging and swapping (optional)

swapoff

Disable paging and swapping (optional)

update

Daemon to periodically flush filesystem buffers (optional)

- Isrv Data for services provided by this system
 - /srv contains site-specific data which is served by this system.
 - This main purpose of specifying this is so that users may find the location of the data files for a particular service, and so that services which require a single tree for readonly data, writable

data and scripts can be reasonably placed.

• Itmp Temporary files

- The Itmp directory must be made available for programs that require temp files.
- Programs must not assume that any files or directories in /tmp are preserved between invocations of the program.
- it is recommended that files and directories located in /tmp be deleted whenever the system is booted.

• /usr Secondary hierarchy

- usr is shareable, read-only data. That means that *lusr* should be shareable between various FHS-compliant hosts and must not be written to.
- The following directories, or symbolic links to directories, are required in *lusr*:
 - /usr/bin Most user commands
 - This is the primary directory of executable commands on the system.
 - There must be no subdirectories in /usr/bin.
 - The following files, or symbolic links to files, must be in /usr/bin, if the corresponding subsystem is installed:
 - perl

The Practical Extraction and Report Language (optional)

python

The Python interpreted language (optional)

tclsh

Simple shell containing Tcl interpreter (optional)

wish

Simple Tcl/Tk windowing shell (optional)

expect

Program for interactive dialog (optional)

/usr/lib Libraries

- Includes object files and libraries.
- On some systems, it may also include internal binaries that are not intended to be executed directly by users or shell scripts.
- Applications may use a single subdirectory.
- /usr/local Local hierarchy (empty after main installation)
 - For use by the system administrator when installing software locally.
 - It needs to be safe from being overwritten when the system software is updated.
 - It may be used for programs and data that are shareable amongst a group of hosts, but not found in /usr.

- If the directory /usr/share/color exists as specified in this document, then the directory /usr/local/share/color must also exist, governed by the same rules as /usr/share/color.
- The following directories, or symbolic links to directories, must be in /usr/local:
 - /usr/local/bin Local binaries
 - /usr/local/etc Host-specific configurations for local binaries
 - /usr/local/games Local game binaries
 - /usr/local/include Local C header files
 - /usr/local/lib Local libraries
 - /usr/local/man Local online manuals
 - /usr/local/sbin Local system binaries
 - /usr/local/share Local architecture-independent hierarchy
 - /usr/local/src Local source code

/usr/sbin Non-vital system binaries

- This directory contains any non-essential binaries used exclusively by the system administrator.
- System administration programs that are required for system repair, system recovery, mounting /usr, or other essential functions must be placed in /sbin.
- There must be no subdirectories in /usr/sbin.

o /usr/share Architecture-independent data

- The *lusr/share* hierarchy is for all read-only architecture independent data files.
- This hierarchy is intended to be shareable among all architecture platforms of a given OS.
- It is recommended that application-specific, architecture-independent directories be placed here.
- The following directories, or symbolic links to directories, must be in /usr/share:

• *lusr/share/man* Online manuals

- man1: User programs Manual. Pages that describe publicly accessible commands are contained in this chapter.
- man2: System calls.

This section describes all of the system calls.

man3: Library functions and subroutines.

Describes program library routines that are not direct calls to kernel services.

man4

Describes the special files, related driver functions, and networking support available in the system.

man5: File formats.

The formats for many data files are documented in the section.

man6: Games.

This chapter documents games, demos, and generally trivial programs.

- man7: Miscellaneous Manual. Pages that are difficult to classify.
- man8: System administration.
 - Programs used by system administrators for system operation and maintenance are documented here.
- o /usr/share/misc Miscellaneous architecture-independent data
 - This directory contains miscellaneous architecture-independent files which don't require a separate subdirectory under /usr/share.
 - The following files, or symbolic links to files, must be in /usr/share/misc, if the corresponding subsystem is installed:
 - ascii
 ASCII character set table (optional)
 - termcapTerminal capability database (optional)
 - termcap.dbTerminal capability database (optional)
 - The following directories, or symbolic links to directories, must be in *lusr/share*, if the corresponding subsystem is installed:
 - colorColor management information (optional)
 - This directory is the home for ICC color management files installed by the system.
 - The following directories must be in *lusr/share/color*, if the corresponding subsystem is installed:
 - iccICC color profiles (optional)
- /usr/share/dict Word lists (optional)
 - This directory is the home for word lists on the system.
 - Word lists for other languages may be added using the English name for that language. These should, if possible, use a character set based on Unicode, with the UTF-8 character set being the preferred option.
 - The following files, or symbolic links to files, must be in /usr/share/dict, if the corresponding subsystem is installed:
 - wordsList of English words (optional)
- /usr/share/doc Miscellaneous documentation (optional)
- /usr/share/games Static data files for /usr/games (optional)
- /usr/share/info Primary directory for GNU Info system (optional)

- /usr/share/locale Locale information (optional)
- /usr/share/nls Message catalogs for Native language support
- /usr/share/ppd Printer definitions (optional)
 - Contains PostScript Printer Definition (PPD) files, which are used as descriptions of printer drivers by many print systems.
 - PPD files may be placed in this directory, or in a subdirectory.
- /usr/share/sgml SGML data (optional)
 - Contains architecture-independent files used by SGML applications, such as ordinary catalogs, DTDs, entities, or style sheets.
 - The following directories, or symbolic links to directories, must be in /usr/share/sgml, if the corresponding subsystem is installed:
 - docbook docbook DTD (optional)
 - teitei DTD (optional)
 - htmlhtml DTD (optional)
 - mathml mathml DTD (optional)
- /usr/share/terminfo Directories for terminfo database (optional)
- /usr/share/tmac troff macros not distributed with groff (optional)
- /usr/share/xml XML data (optional)
 - Contains architecture-independent files used by XML applications, such as ordinary catalogs, DTDs, entities, or style sheets.
 - The following directories, or symbolic links to directories, must be in *lusr/share/xml*, if the corresponding subsystem is installed:
 - docbook docbook XML DTD (optional)
 - xhtmlXHTML DTD (optional)
 - mathmlMathML DTD (optional)
- o /usr/share/zoneinfo Timezone information and configuration (optional)
- /usr/games Games and educational binaries (optional)
- lusr/include Header files included by C programs

- This is where all of the system's general-use include files for the C programming language should be placed.
- The following directories, or symbolic links to directories, must be in /usr/include, if the corresponding subsystem is installed:
 - bsdBSD compatibility include files (optional)

/usr/libexec

Binaries run by other programs (optional)

- Includes internal binaries that are not intended to be executed directly by users or shell scripts.
- Applications may use a single subdirectory under /usr/libexec.
- Applications which use /usr/libexec in this way must not also use /usr/lib to store internal binaries, though they may use /usr/lib for the other purposes.

o /usr/lib<qual>

Alternate Format Libraries (optional)

• Performs the same role as /usr/lib for an alternate binary format.

/usr/src

Source code (optional)

Source code may be placed in this subdirectory, only for reference purposes.

• **/var** Variable data

- var contains variable data files. This includes spool directories and files, administrative and logging data, and transient and temporary files.
- Some portions of *Ivar* are not shareable, other portions may be shared.
- var is specified here in order to make it possible to mount /usr read-only. Everything that once
 went into /usr that is written to during system operation must be in /var.
- If Ivar cannot be made a separate partition, it is often preferable to move Ivar out of the root
 partition and into the /usr partition. However, Ivar must not be linked to Iusr because this makes
 separation of Iusr and Ivar more difficult and is likely to create a naming conflict. Instead, link
 Ivar to IusrIvar.
- Applications must generally not add directories to the top level of *Ivar*.
- The following directories, or symbolic links to directories, are required in *Ivar*:
 - Ivar/cache Application cache data
 - Ivar/cache is intended for cached data from applications. Such data is locally generated as a result of time-consuming I/O or calculation.
 - The application must be able to regenerate or restore the data. Unlike /var/spool, the cached files can be deleted without data loss. The data must remain valid between invocations of the application and rebooting the system.

Files located under *IvarIcache* may be expired in an application specific manner, by the system administrator, or both. The application must always be able to recover from manual deletion of these files.

Specific Options:

- fonts Locally-generated fonts (optional)
- man Locally-formatted manual pages (optional)
- www WWW proxy or cache data (optional)
- <package> Package specific cache data (optional)

/var/lib Variable state information

- The following directories, or symbolic links to directories, must be in /var/lib, if the corresponding subsystem is installed:
 - <editor> Editor backup files and state (optional)
 - <pkgtool> Packaging support files (optional)
 - <package> State data for packages and subsystems (optional)
 - color Color management information (optional)
 - hwclock State directory for hwclock (optional)
 - xdm X display manager variable data (optional)
 - /var/lib/<editor> Editor backup files and state (optional)
- These directories contain saved files generated by any unexpected termination of an editor.
- /var/lib/color Color management information (optional)
 - This directory is the home for ICC color management files installed dynamically. This
 directory shall be laid out using the same rules as the /usr/share/color directory.
- /var/lib/hwclock State directory for hwclock (optional)
 - This directory contains the file /var/lib/hwclock/adjtime.
- /var/lib/misc Miscellaneous variable data
 - This directory contains variable data not placed in a subdirectory in /var/lib.
- /var/local Variable data for /usr/local
 - This hierarchy holds state information pertaining to an application or the system.
 - The following directories, or symbolic links to directories, are required in /var/lib:
 - misc Miscellaneous state data

/var/lock Lock files

- Lock files should be stored within the /var/lock directory structure.
- The format used for the contents of such lock files must be the HDB UUCP lock file format.

- /var/log Log files and directories
 - This directory contains miscellaneous log files. Most logs must be written to this directory or an appropriate subdirectory.
 - The following files, or symbolic links to files, must be in *Ivar/log*, if the corresponding subsystem is installed:
 - lastlog record of last login of each user
 - messages system messages from syslogd
 - wtmp record of all logins and logouts
- /var/opt Variable data for /opt
 - Variable data of the packages in *lopt* must be installed in *lvarlopt/*<subdir>, where <subdir> is the name of the subtree in *lopt* where the static data from an add-on software package is stored, except where superseded by another file in *letc*.
- Ivar/run Data relevant to running processes
 - This directory exists to ensure compatibility with systems and software using an older version of this specification.
 - It is valid to implement /var/run as a symlink to /run.
- /var/spool Application spool data
 - /var/spool contains data which is awaiting some kind of later processing.
 - Data in /var/spool represents work to be done in the future; often data is deleted after it has been processed.
 - The following directories, or symbolic links to directories, must be in *IvarIspool*, if the corresponding subsystem is installed:
 - Ipd Printer spool directory (optional)
 - mqueue Outgoing mail queue (optional)
 - news News spool directory (optional)
 - rwho Rwhod files (optional)
 - uucp Spool directory for UUCP (optional)
- /var/tmp Temporary files preserved between system reboots
 - The /var/tmp directory is made available for programs that require temporary files or directories that are preserved between system reboots.
 - Files and directories located in **/var/tmp** must not be deleted when the system is booted.
- Several directories are `reserved' in the sense that they must not be used arbitrarily by some new application, since they would conflict with historical and/or local practice. They are:
 - /var/backups
 - /var/cron

- /var/msgs
- /var/preserve
- The following directories, or symbolic links to directories, must be in /var, if the corresponding subsystem is installed:
 - Ivar/account Process accounting logs (optional)
 - This directory holds the current active process accounting log and the composite process usage data.
 - Ivar/crash System crash dumps (optional)
 - This directory holds system crash dumps. As of the date of this release of the standard, system crash dumps were not supported under Linux but may be supported by other systems which may comply with the FHS.
 - /var/games Variable game data (optional)
 - Any variable data relating to games in *lusr* should be placed here.
 - /var/mail User mailbox files (optional)
 - The mail spool must be accessible through /var/mail and the mail spool files must take the form.
 - User mailbox files in this location must be stored in the standard UNIX mailbox format.
 - /var/yp Network Information Service database files (optional)
 - Variable data for the Network Information Service (NIS), formerly known as the Sun Yellow Pages (YP), must be placed in this directory.

Operating System Specific Annex

Linux

- *I* : Root directory
 - If the kernel is located in I, we recommend using the names vmlinux or vmlinuz, which have been used in recent Linux kernel source packages.
- /bin : Essential user command binaries (for use by all users)
 - setserial
- Idev : Devices and special files
 - The following devices must exist under /dev.
 - /dev/null
 - All data written to this device is discarded. A read from this device It will return an EOF condition.
 - /dev/zero

This device is a source of zeroed out data. All data written to this device is discarded. A read from this device will return as many bytes containing the value zero as was requested.

/dev/tty

- This device is a synonym for the controlling terminal of a process. Once this device is opened, all reads and writes will behave as if the actual controlling terminal device had been opened.
- letc: Host-specific system configuration
 - lilo.conf
- /proc : Kernel and process information virtual filesystem
 - The proc filesystem is the de-facto standard Linux method for handling process and system information.
 - We strongly encourage this for the storage and retrieval of process information as well as other kernel and memory information.
 - Isbin: Essential system binaries
 - Linux systems place commands relating to filesystem maintenance and boot loader management into /sbin.
 - ctrlaltdel
 - kbdrate
 - Idconfig
 - sln
 - ssync
 - o Isys: Kernel and system information virtual filesystem
 - The sys filesystem is the location where information about devices, drivers, and some kernel features are exposed.
- /usr/include : Header files included by C programs
 - These symbolic links are required if a C or C++ compiler is installed and only for systems not based on glibc.
 - /usr/include/asm -> /usr/src/linux/include/asm-<arch>
 - /usr/include/linux -> /usr/src/linux/include/linux
 - o /usr/src : Source code
 - For systems based on glibc, there are no specific guidelines for this directory.
 - For systems based on Linux libc revisions prior to glibc, the following guidelines and rationale apply:
 - The only source code that should be placed in a specific location is the Linux kernel source code. It is located in /usr/src/linux.

- If a C or C++ compiler is installed, but the complete Linux kernel source code is not installed, then the include files from the kernel source code must be located in these directories:
 - /usr/src/linux/include/asm-<arch>
 - /usr/src/linux/include/linux
- /var/spool/cron : cron and at jobs
 - This directory contains the variable data for the cron and at programs.